measures of averages and variation

- lies, damn lies and ... mode(s), median and mean
- square people variance and standard deviation

average?

three typical measures:

- mode(s):
 "more people use dogo than any other dog food"
- median

"half of all salaries are greater than £15000 p.a."

• mean

"if salaries were divided evenly . . . "

mode(s)

- not widely used
- may have more than one mode
- the bump may be anywhere!
- sensitive



sensitivity of mean

- one big value ...
- union quotes median
- employer the mean
- lies, damn lies ...



why use the mean?

- median is more robust
- mean is more manipulable

	number of people	mean salary	median salary
group 1	10	15000	12500
group 2	10	23000	16000
grp 1 & grp 2		19000	?

measures of variation



which is best?

a bit like averages . . .

- inter-quartile range is robust
- variances add up
- standard deviations meaningful

square people

if data is people buying 'dogo' variance is 26 square people!



standard deviation

$$\sigma = \sqrt{\text{variance}}$$

= 5.1 people

the 'real' world

- the sample actual measured data
- the population
 - large set from which the data is drawn
 - especially for surveys etc.
- the ideal
 - the 'typical' user, the fair coin
 - unrepeatable events the fall of a raindrop
 - a theoretical distribution

the job of statistics



different means

- ① average of the measured data
 ~ sample mean
- average of the 'real' world
 ~ population mean
- ③ theoretical mean of the 'distribution' e.g. mean die score = 3.5

estimating the mean



sample mean estimates real (population) mean

Avoiding Damned Lies -	Understanding Statistical Ideas,
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strange but true



i.e. theoretical mean of sample mean is real mean!!!!!





bigger sample \Rightarrow better estimate

how good an estimate

- each data item has some variability head=1/tail=0: 00011101110111001011
- sums of data items have variability nos of heads: 12 11 9 13 8 8 8 11 8 11
- means of data item have variability averages: 0.6 0.65 0.45 0.65 0.4 0.4 0.4 0.55 0.4 0.55

better = less variability

variability of sums

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variances add up*:
variance(sum of 100 items)
= 100 × variance(each item)
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standard deviation = $\sqrt{\text{variance}}$ s.d. of sum of 100 items = $10 \times \text{s.d. each item}$

square root rule: $\sigma(n \text{ items}) = \sqrt{n} \sigma(each$ item)

i.e. bigger, but proportionately less

Avoiding on hyeif items and independent (actually closely related to Pythagoras with come 41

variability of mean

mean is sum/nos. of items: $\sigma(\text{mean of 100 items})$ $= \sigma(\text{sum each item})/100$ $= \sigma(\text{each item})/10$ square root rule for means: $\sigma(\text{mean of n items})^* = \frac{1}{\sqrt{n}} \sigma(\text{each item})$

* called standard error (s.e.) of mean

Avoiding Damned Lies – Understanding Statistical Ideas,	Alan Dix	www.meandeviation.com	42
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so what?

experiments, data collection etc....

to halve the variation need 4 times as many subjects

solved it?

- seeing through randomness use sample mean as estimator
- (2) knowing when you have $\sigma(\text{mean}) = \sigma(\text{item})/\sqrt{n}$
- ? what is $\sigma(\text{item})$ estimate it from sample!



- OK ... but a tid bit small on average (biased estimator)
- \Rightarrow that's why stats. formulae are full of $\sqrt{n-1}$

estimator

n–1

in short ...

• estimate value using sample mean

• accuracy of mean ~
$$\frac{1}{\sqrt{r}}$$

$$\frac{1}{\sqrt{\text{nos in sample}}}$$

1

• estimate accuracy of sample mean using variation within sample

drunkard's walk

• a drunk wanders home

→ sometimes he takes one step forwards
 sometimes one step back ←

? after n steps how far is he from where he started

! another example of \sqrt{n} behaviour