

## research and innovation

### analysing existing work

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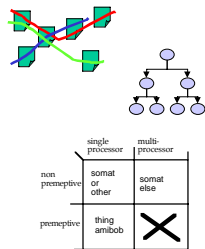
STRUCTURE + DIVERGENCE = INNOVATION

## analysing existing work

- structuring
  - themes, criteria, classification, etc.
- understanding
  - why, why, why, why ... and why not?
  - deconstructing

## structuring

- themes
- criteria
- classifications
- taxonomies
- multiple perspectives

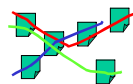


## structure what

- whole papers/documents
- issues, topics within docs
- things described
  - software/hardware systems
  - methods/techniques
- application areas
- observed behaviour

## themes

- recurrent topics, issues, problems
  - e.g. power usage in ubicom
- how to find them?
  - you had 2 minutes
  - tell a friend about the area
  - what would you say?



## criteria

- mostly for things
  - software, methods, etc.
- often binary
  - can it do X - yes or no
- may be multi-choice
- or qualitative
  - does it support X - positive, negative, a bit

system A	X	✓	X	✓
system B	X	✓	✓	X
system C	✓	✓	X	✓

## the instant thesis

- choose an area
- gather literature
- see what criteria each uses
- apply criteria to all systems/methods

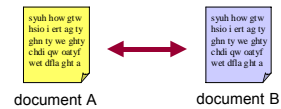
## classification and taxonomies

- ☹ standard subject classification
- ☺ problem specific classification
- boundary cases
  - is a platypus a mammal, bird or reptile?
  - boundaries are constructs
  - hard cases tell us most

## finding classes - attributes

- topic:  
genetic algorithms for fingerprint identification
- possible classes:
  - recognition techniques:
    - genetic, statistical, annealing
  - recognition domains:
    - finger print, face, voice

## finding classes - comparisons



- in what ways are they similar?
- in what ways are they different?

## the easy way?

- look in:
  - conference proceedings
  - books
  - special journal issues
  - workshops
  - ...
- what classifications do they use?  
... steal them!

## hard cases

- boundary cases
  - is a platypus a mammal, bird or reptile?
  - boundaries are constructs
- outside classification
  - extend classes
- hard cases tell us most

## why multiple classifications?

- taxonomy:

- things

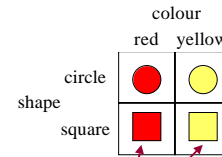
- circles
  - red circles
  - yellow circles
- squares
  - red squares
  - yellow squares

similarity clear

similarity obscured

## multiple classification

- shapes
  - circles
  - squares
- colours
  - red
  - yellow



tell you in what ways things are similar and in what way they differ

## an example groupware on the web

D. Ramdany and A. Dix (1997). Why, What, Where, When: Architectures for Co-operative work on the WWW. in Proceedings of HCI'97, Eds. H. Thimbleby, B. O'Connell and P. Thomas. Bristol, UK, Springer, pp. 283-301.

- shared data - where is it?
  - local - on users' own machines
  - remote - on a central server
- but it moves
  - where is it stored?
  - where is it used?

## the data matrix

		usage	
		local	remote
storage	local	replicas	super-computers ASP
	remote	caching	client-server

## what about code?

- applets a bit like cached data?

## the code matrix

		usage/execution	
		local	remote
storage	local	download helper plug-in	SQL?
	remote	applet	CGI etc.

## code and data

- can be stored sep

## attribute spreading

- **topic:** applications of technique X in area Y
- **look at:**
  - applications of technique X to other areas
  - applications of other techniques to area Y

