Tasks = Data + Action + Context automated task assistance through data-oriented analysis

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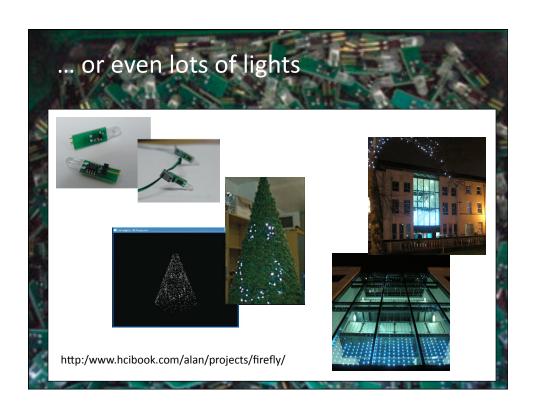


www.hcibook.com/alan/papers/EIS-Tamodia2008

today I am not talking about ...

- intelligent internet interfaces fuzzy personal ontologies and structure from folksonomies
- situated displays, eCampus, small device – large display interactions
- fun and games, artistic performance, slow time
- physicality and design, creativity and bad ideas
 + modelling dreams and regret!!







general message

```
real tasks are complex:
   habitual, reactive, considered, situated

some say:
   too subtle and too nuanced to model

I have said:
   in humility try (Tamodia 2002)

but if it is hard for a human analyst ...
... automated analysis for task assistance ... !!!!!
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people

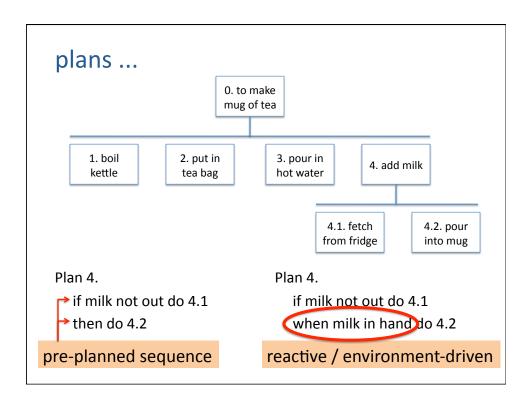
Athens: Akrivi, Costas, Giorgos, Yannis, +++

Lancaster: Azrina, Devina, Nazihah, Stavros, +++

Madrid: Estefania, Miguel

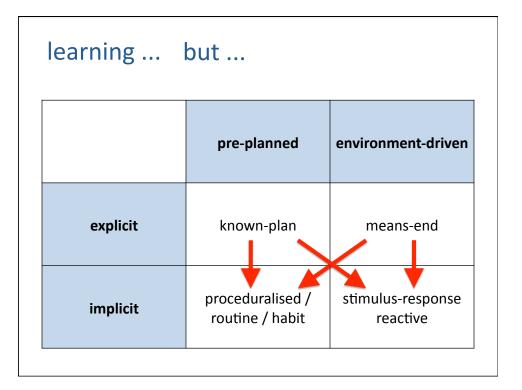
Rome: Antonella, Tiziana, +++

plus the old aQtive team



kinds of sequenced activity ...

	pre-planned	environment-driven
explicit	known-plan	means-end
implicit	proceduralised / routine / habit	stimulus-response reactive



principle of parsimony

embodied mind theorists:

humans fitted for perception-action cycle

Andy Clark:

"In general evolved creatures will neither store nor process information in costly ways when they can use the structure of the environment and their operations on it as a convenient stand-in for the information-processing operations concerned."

only do inside your head what you can't outside of it

representation everywhere

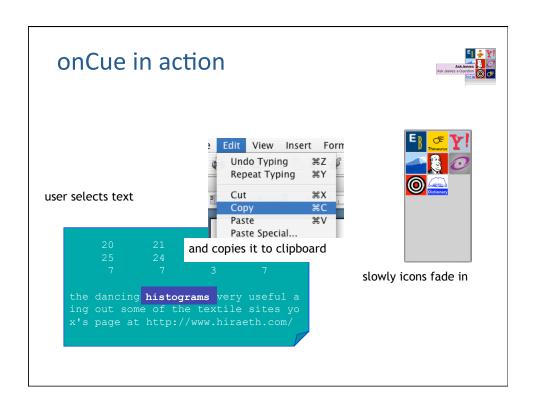
environment milk in the hand

plans after pouring tea ...

context in the middle of preparing grapefruit

Environment

data driven interaction



kinds of data



short text — search engines

single word – thesaurus, spell check

names – directory services

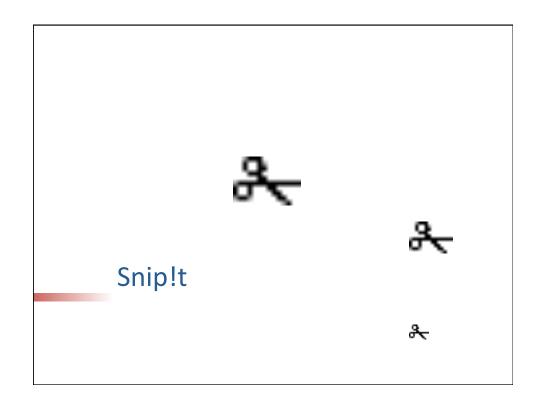
post codes – maps, local info

numbers — SumIt! (add them up)

custom – order #, cust ref ...

tables – ...

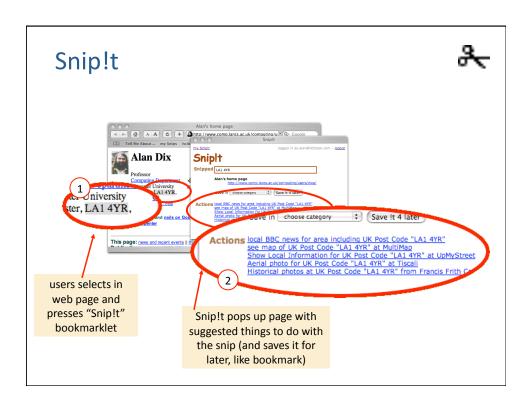
class of systems 'data detectors' • late 1990s Intel selection recognition agent - Apple Data Detectors (Bonnie Nardi) syntactic CyberDesk (Andy Wood led to onCue) / regexp recently Microsoft SmartTags - Google extensions Citrine – clipboard converter - CREO system (Faaberg, 2006) 'semantic' · way back /lookup - Microcosm (Hypertext external linkage)



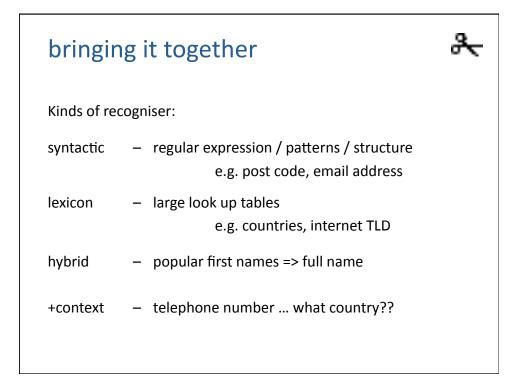
Snip!t origins



- MSc project 2002 (Jason Marshall)
- studying bookmarking
 - focus was organisation
- exploratory study
 - found users wanted to bookmark sections
- so one evening Alan has a quick hack
 ... and about once or twice a year since
- now being used for other projects
- live system ... try it out







architecture



representation

vs. semantics very important

- server-side 'intelligence'
- recognisers + services again
- different kinds of recogniser chaining:
 - from semantics to wider representation
 e.g. postcode suggests look for address
 - from semantic to semantic
 e.g. domain name in URL
 - from semantic to inner representation
 e.g. from Amazon author URL to author name

personal ontologies

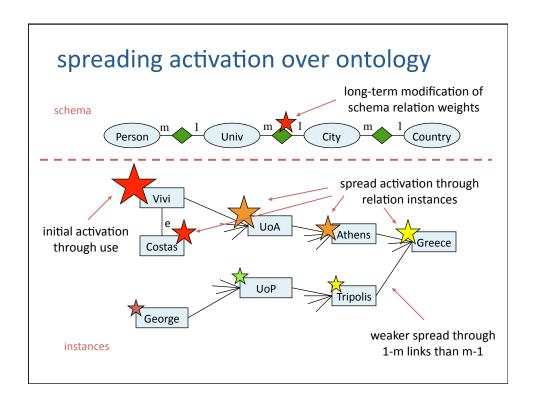
- all use 'general' categories:
 - post code, name, place
- linking to personal ontology
 - users own entities and categories



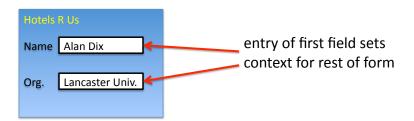
- how to build?
 - by hand (during useful interactions)
 - automatically (mining files, emails, etc.)
 - e.g. Gnowsis and other semantic desktop projects

Context

what to do and what to do it to



context in forms

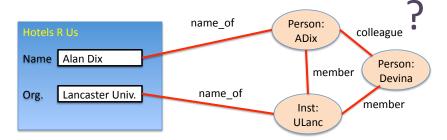


but what is the relationship? maybe semantic markup on form

 $-\ \mathsf{good}\ \mathsf{SemWeb}\ \mathsf{style}\ \ldots\ \mathsf{but}\ \mathsf{not}\ \mathsf{very}\ \mathsf{personal}$

... or more inference ...

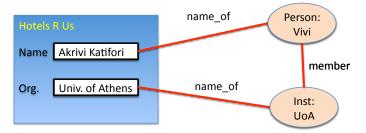
context in forms - inference



match terms in form to ontology look for 'least cost paths'

• number of relationships traversed, fan-out

context in forms - inference



match terms in form to ontology look for 'least cost paths'

• number of relationships traversed, fan-out

later suggest based on rules

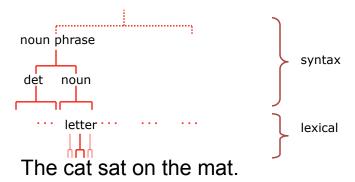
Sequence

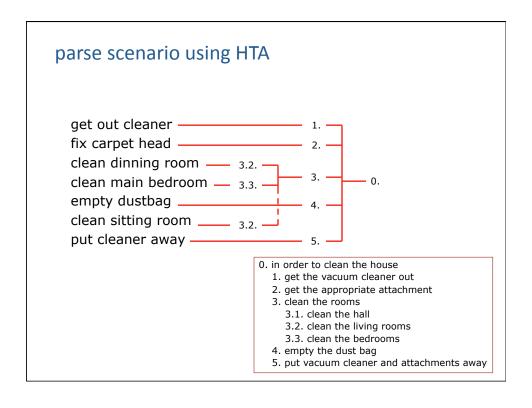
from traces to plans

- trace as ubiquitous semantics
- HTA as grammar over traces
- inferring structure over traces

HTA as grammar

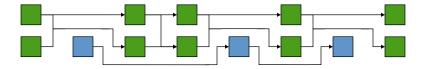
• can parse sentence into letters, nouns, noun phrase, etc.





task inference

- long history (lots of work early 1990s)
- limited success
 - interleaved tasks
 - generalisation
- ontology helps :-)
 - input/output links like 'string of pearls'
 - ontology type allows single step learning



how to get links?

- user interaction:
 - drill-down from previous values
- system inference:
 - same form field linking as before

so what?

lessons

- rich interplay: tasks & data
 - => (relatively) easy automated support
- time for intelligence
 - within careful interaction context
 - involve the user
- human task analysis?
 - artefact focus for analysis and support
 - represent physical artefacts and data
 design for the embodied user

c.f. appropriate intelligence